

OREN SHVED




ABOUT ME

A creative veteran with vast experience in creative direction, game design, gamification, art direction and UX. Co-founder of INGENI, a startup which created a game for employee and candidate assessment, and founder, teacher and former manager of the Game design program at the Open university of Israel.

Wrote a science fiction novel called "Let the earth open" about the future of AI and VR.

CONTACT

 orenshved@gmail.com

 Kfar Saba, Israel

 972-50-6537094

SOCIAL

 www.facebook.com/oren.shved

 www.linkedin.com/in/oren-shved/

CREATIVE DIRECTOR & GAME DESIGNER

GAME DESIGN EXPERIENCE

- **INGENI** / Employee and candidate assessment games / Startup CO-founder, VP product & Game designer
- **THE OPEN UNIVERSITY** / Head of the Game design and development program / Game design teacher
- **MINDCET** / SPARK physics puzzle game / Game design, UX and production
- **AR51** / The Emerald inn AR escape room / Game design and scriptwriting
- **BRAINPOP INC.** / Vizu Vizu / Game design and UX
- **JERUSALEM.COM** / VR history experience / Game design and Creative direction
- **GOOMEEZ** / Goomee virtual pet / Game design and UX
- **WAKINGAPP** / Poofim AR game / Art direction and Game design

GAME DESIGN (PERSONAL PROJECTS)

- **CHAMPIONS OF THE IRON RING** / Turn based tactical mobile game
- **WELCOME TO KIRKWOOD, OREGON** / Strategic Co-op board game
- **DEFY THE TITANS** / Tactical Co-op board game
- **COOKING WITH BIGFOOT** / A production pitching party game

PROFESSIONAL SKILLS

Game design	● ● ● ● ● ● ● ●	Art direction	● ● ● ● ● ● ● ○
Level design	● ● ● ● ● ● ● ○	Production	● ● ● ● ● ● ● ○
Creative direction	● ● ● ● ● ● ● ●	Photoshop	● ● ● ● ● ● ● ●
Gamification/UX	● ● ● ● ● ● ● ○	Unity	● ● ● ● ● ● ● ○
Scriptwriting	● ● ● ● ● ● ● ●	Maya	● ● ● ● ● ● ● ○
Photography	● ● ● ● ● ● ● ●	Mudbox	● ● ● ● ● ● ● ○
Prototyping	● ● ● ● ● ● ● ○	After effects	● ● ● ● ● ● ● ○